

KNIGHTS EVOLVE

Let your domination grow!

Destroy opponents Towers.



Basic Information

This is your main Tower, near it troops are spawning every few seconds, range units less frequently.

You are defeated when your Tower is destroyed.



Text informs:

- How much time till boost house will be deploy.
- Player: defeated troops.



Evolve

Earning sufficient number of defeated will upgrade your army-type spawn, for example:

150 kills gives you **Axe Fighter's** spawn.



Boost House

In the middle of the map every some time the Boost House will be deploy. Player who destroys it will earn bonus:

Barracks:

Gives squad of barbarians – player who kills last barbarian will get increased by 1 squad.



Speed Up:

Speed up your spawn rate, your troops are spawning faster.



Doubled:

Double your spawn count, you deploying two times more troops.



God of War:

Boost all of your troops, they will kill enemies by one hit.



GOAL

Your main objective is to destroy opponents Towers. The boost houses will help you achieve that.

Enjoy the game and good luck!

Script by Random Lyrics / Randziu
Map terrain (4 players version) by Randziu
Map terrain (8 players version) by Skypper
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CREDITIS

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